Joint Probability Distributions and Random Samples (Devore Chapter Five)

1016-351-03: Probability*

Winter 2009-2010

Contents

L	Joint Probability Distributions					
	1.1	Two Discrete Random Variables]			
		1.1.1 Independence of Random Variables	3			
	1.2	Two Continuous Random Variables	3			
	1.3	Collection of Formulas	6			
	1.4	Example of Double Integration	6			
2	Exp	pected Values, Covariance and Correlation	8			
3	Sta	tistics Constructed from Random Variables	11			
	3.1	Random Samples	11			
	3.2	What is a Statistic?	12			
	3.3	Mean and Variance of a Random Sample	12			
	2.4	Linear Combinations of Random Variables	1/			
	3.4	Linear Combinations of Random variables	14			
		A Comment About Sample Variance				

Tuesday 2 February 2010

1 Joint Probability Distributions

Consider a scenario with more than one random variable. For concreteness, start with two, but methods will generalize to multiple ones.

^{*}Copyright 2010, John T. Whelan, and all that

1.1 Two Discrete Random Variables

Call the rvs X and Y. The generalization of the pmf is the *joint probability mass function*, which is the probability that X takes some value x and Y takes some value y:

$$p(x,y) = P((X = x) \cap (Y = y)) \tag{1.1}$$

Since X and Y have to take on some values, all of the entries in the joint probability table have to sum to 1:

$$\sum_{x} \sum_{y} p(x, y) = 1 \tag{1.2}$$

We can collect the values into a table: Example: problem 5.1:

$$\begin{array}{c|ccccc} p(x,y) & & & y & \\ \hline p(x,y) & & 0 & 1 & 2 \\ \hline & 0 & .10 & .04 & .02 \\ x & 1 & .08 & .20 & .06 \\ 2 & .06 & .14 & .30 \\ \hline \end{array}$$

This means that for example there is a 2% chance that x=1 and y=3. Each combination of values for X and Y is an outcome that occurs with a certain probability. We can combine those into events; e.g., the event $(X \le 1) \cap (Y \le 1)$ consists of the outcomes in which (X,Y) is (0,0), (0,1), (1,0), and (1,1). If we call this set of (X,Y) combinations A, the probability of the event is the sum of all of the probabilities for the outcomes in A:

$$P((X,Y) \in A) = \sum_{(x,y)\in A} p(x,y)$$
 (1.3)

So, specifically in this case,

$$P((X \le 1) \cap (Y \le 1)) = .10 + .04 + .08 + .20 = .42 \tag{1.4}$$

The events need not correspond to rectangular regions in the table. For instance, the event X < Y corresponds to (X, Y) combinations of (0, 1), (0, 2), and (1, 2), so

$$P(X < Y) = .04 + .02 + .06 = .12 (1.5)$$

Another event you can consider is X = x for some x, regardless of the value of Y. For example,

$$P(X=1) = .08 + .20 + .06 = .34 (1.6)$$

But of course P(X = x) is just the pmf for X alone; when we obtain it from a joint pmf, we call it a marginal pmf:

$$p_X(x) = P(X = x) = \sum_{y} p(x, y)$$
 (1.7)

and likewise

$$p_Y(y) = P(Y = y) = \sum_x p(x, y)$$
 (1.8)

For the example above, we can sum the columns to get the marginal pmf $p_Y(y)$:

$$\begin{array}{c|cccc} y & 0 & 1 & 2 \\ \hline p_Y(y) & .24 & .38 & .38 \end{array}$$

or sum the rows to get the marginal pmf $p_X(x)$:

$$\begin{array}{c|cc}
x & p_X(x) \\
\hline
0 & .16 \\
1 & .34 \\
2 & .50
\end{array}$$

They're apparently called marginal pmfs because you can write the sums of columns and rows in the margins:

			y		
p(x, y))	0	1	2	$p_X(x)$
	0	.10	.04 .20 .14	.02	.16
x	1	.08	.20	.06	.34
	2	.06	.14	.30	.50
	$p_Y(y)$.24	.38	.38	

1.1.1 Independence of Random Variables

Recall that two events A and B are called independent if (and only if) $P(A \cap B) = P(A)P(B)$. That definition extends to random variables:

Two random variables X and Y are independent if and only if the events X = x and Y = y are independent for all choices of x and y, i.e., if $p(x,y) = p_X(x)p_Y(y)$ for all x and y. We can check if this is true for our example. For instance, $p_X(2)p_Y(2) = (.50)(.38) = .19$ while p(2,2) = .30 so $p(2,2) \neq p_X(2)p_Y(2)$, which means that X and Y are not independent. (If X and Y were independent, we'd have to check that by checking $p(x,y) = p_X(x)p_Y(y)$ for each possible combination of x and y.)

1.2 Two Continuous Random Variables

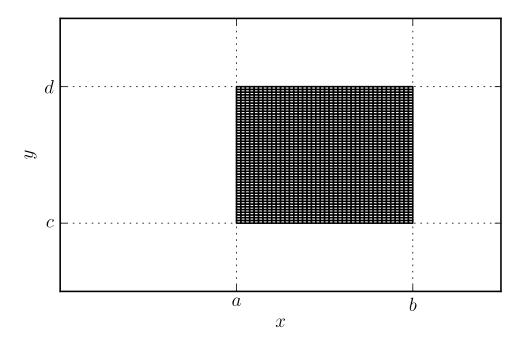
We now consider the case of two continuous rvs. It's not really convenient to use the cdf like we did for one variable, but we can extend the definition of the pdf by considering the probability that X and Y lie in a tiny box centered on (x, y) with sides Δx and Δy . This probability will go to zero as either Δx or Δy goes to zero, but if we divide by $\Delta x \Delta y$ we get something which remains finite. This is the *joint pdf*:

$$f(x,y) = \lim_{\Delta x, \Delta y \to 0} \frac{P\left(\left(x - \frac{\Delta x}{2} < X < x + \frac{\Delta x}{2}\right) \cap \left(y - \frac{\Delta y}{2} < Y < y + \frac{\Delta y}{2}\right)\right)}{\Delta x \Delta y} \tag{1.9}$$

We can construct from this the probability that (X,Y) will lie within a certain region

$$P((X,Y) \in A) \approx \sum_{(x,y)\in A} \int f(x,y) \Delta x \Delta y$$
 (1.10)

What is that, exactly? First, consider special case of a rectangular region where a < x < b and c < y < d. Divide it into M pieces in the x direction and N pieces in the y direction:

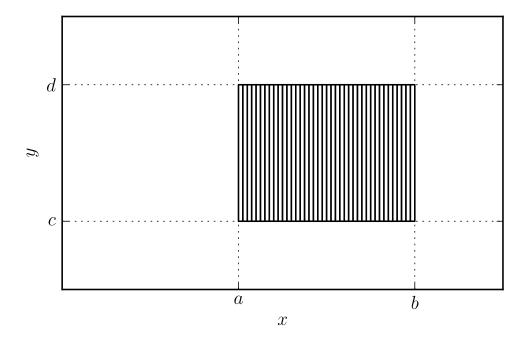


$$P((a < X < b) \cap (c < Y < d)) \approx \sum_{i=1}^{M} \sum_{j=1}^{N} f(x_i, y_j) \Delta x \Delta y$$
 (1.11)

Now,

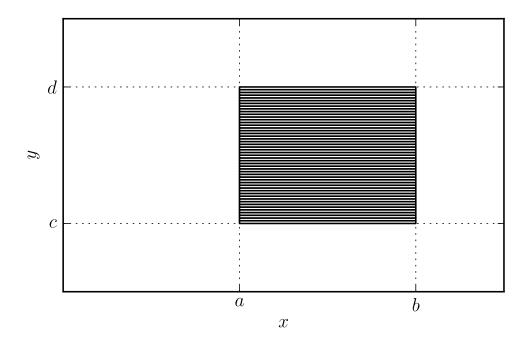
$$\sum_{j=1}^{N} f(x_i, y_j) \, \Delta y \approx \int_{c}^{d} f(x_i, y) \, dy \tag{1.12}$$

SO



$$P((a < X < b) \cap (c < Y < d)) \approx \sum_{i=1}^{M} \int_{c}^{d} f(x_i, y) \, dy \, \Delta x \approx \int_{a}^{b} \left(\int_{c}^{d} f(x, y) \, dy \right) dx \quad (1.13)$$

This is a double integral. We integrate with respect to y and then integrate with respect to x. Note that there was nothing special about the order we approximated the sums as integrals. We could also have taken the limit as the x spacing went to zero first, and then found



$$P((a < X < b) \cap (c < Y < d)) \approx \sum_{j=1}^{N} \sum_{i=1}^{M} f(x_i, y_j) \Delta x \Delta y \approx \sum_{j=1}^{N} \int_a^b f(x, y_j) dx \Delta y$$

$$\approx \int_c^d \left(\int_a^b f(x, y) dx \right) dy$$
(1.14)

As long as we integrate over the correct region of the x, y plane, it doesn't matter in what order we do it.

All of these approximations get better and better as Δx and Δy go to zero, so the expression involving the integrals is actually exact:

$$P((a < X < b) \cap (c < Y < d)) = \int_{a}^{b} \left(\int_{c}^{d} f(x, y) \, dy \right) dx = \int_{c}^{d} \left(\int_{a}^{b} f(x, y) \, dx \right) dy \quad (1.15)$$

The normalization condition is that the probability density for all values of X and Y has to integrate up to 1:

$$\int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(x, y) dx dy = 1$$
(1.16)

Example: Problem 5.9

$$f(x,y) = \begin{cases} K(x^2 + y^2) & 20 \le x \le 30, \ 20 \le y \le 30\\ 0 & \text{otherwise} \end{cases}$$
 (1.17)

We find K from the normalization condition:

$$1 = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(x, y) \, dx \, dy = \int_{20}^{30} \int_{20}^{30} K(x^2 + y^2) \, dy \, dx = K \int_{20}^{30} \left[x^2 y + \frac{1}{3} y^3 \right]_{y=20}^{y=30} dx$$

$$= K \int_{20}^{30} \left(10x^2 + \frac{19000}{3} \right) dx = K \left[\frac{10}{3} x^3 + \frac{19000}{3} x \right]_{20}^{30} = K \left(\frac{10}{3} 19000 + \frac{19000}{3} 10 \right)$$

$$= K \frac{380000}{3}$$
(1.18)

SO

$$K = \frac{3}{380000} \approx 7.89 \times 10^{-6} \tag{1.19}$$

Practice Problems

5.1, 5.3, 5.9, 5.13, 5.19, 5.21

Thursday 4 February 2010

1.3 Collection of Formulas

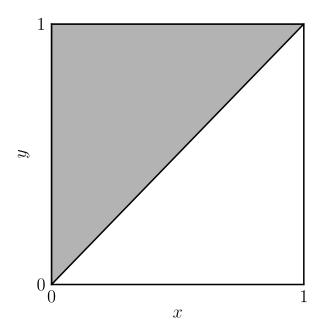
	Discrete	Continuous		
Definition	$p(x,y) = P([X=x] \cap [Y=y])$	$f(x,y) \approx \frac{P(\left[X=x\pm\frac{\Delta x}{2}\right]\cap\left[Y=y\pm\frac{\Delta y}{2}\right])}{\Delta x \Delta y}$		
Normalization	$\sum_{x} \sum_{y} p(x, y) = 1$	$\int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(x, y) dx dy = 1$		
Region A	$P((X,Y) \in A) = \sum \sum p(x,y)$	$P((X,Y) \in A) = \int \int f(x,y) dx dy$		
	$(x,y)\in A$	$(x,y)\in A$		
Marginal	$p_X(x) = \sum_y p(x, y)$	$f_X(x) = \int_{-\infty}^{\infty} f(x, y) dy$		
X & Y indep iff	$p(x,y) = p_X(x)p_Y(y)$ for all x, y	$f(x,y) = f_X(x)f_Y(y)$ for all x,y		

1.4 Example of Double Integration

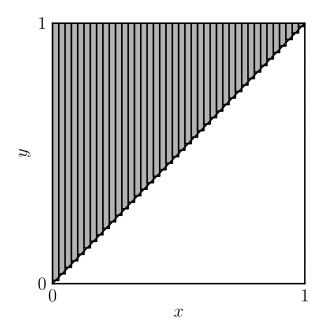
Last time, we calculated the probability that a pair of continuous random variables X and Y lie within a rectangular region. Now let's consider how we'd integrate to get the probability that (X,Y) lie in a less simple region, specifically X < Y. For simplicity, assume that the joint pdf f(x,y) is non-zero only for $0 \le x \le 1$ and $0 \le y \le 1$. So we want to integrate

$$P(X < Y) = \int \int_{x < y} f(x, y) \, dx \, dy$$
 (1.20)

The region we want to integrate over looks like this:



If we do the y integral first, that means that, for each value of x, we need work out the range of y values. This means slicing up the triangle along lines of constant x and integrating in the y direction for each of those:

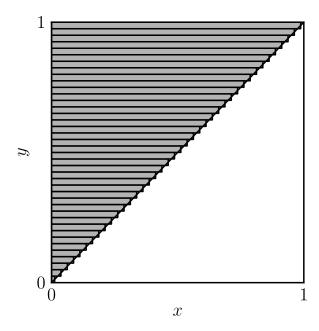


The conditions for a given x are $y \ge 0$, y > x, and $y \le 1$. So the minimum possible y is x and the maximum is 1, and the integral is

$$P(X < Y) = \int_0^1 \left(\int_x^1 f(x, y) \, dy \right) dx \tag{1.21}$$

We integrate x over the full range of x, from 0 to 1, because there is a strip present for each of those xs. Note that the limits of the y integral depend on x, which is fine because the y integral is inside the x integral.

If, on the other hand, we decided to do the x integral first, we'd be slicing up into slices of constant x and considering the range of x values for each possible y:



Now, given a value of y, the restrictions on x are $x \ge 0$, x < y, and $x \le 1$, so the minimum x is 0 and the maximum is y, which makes the integral

$$P(X < Y) = \int_0^1 \left(\int_0^y f(x, y) \, dx \right) dy \tag{1.22}$$

The integral over y is over the whole range from 0 to 1 because there is a constant-y strip for each of those values.

Note that the limits on the integrals are different depending on which order the integrals are done. The fact that we get the same answer (which should be apparent from the fact that we're covering all the points of the same region) is apparently called Fubini's theorem.

2 Expected Values, Covariance and Correlation

We can extend further concepts to the realm of multiple random variables. For instance, the expected value of any function h(X,Y) which can be constructed from random variables X and Y is taken by multiplying the value of the function corresponding to each outcome by the probability of that outcome:

$$E(h(X,Y)) = \sum_{x} \sum_{y} h(x,y) p(x,y)$$
 (2.1)

In the case of continuous rvs, we replace the pmf with the pdf and the sums with integrals:

$$E(h(X,Y)) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} h(x,y) f(x,y) dx dy$$
 (2.2)

(All of the properties we'll show in this section work for both discrete and continuous distributions, but we'll do the explicit demonstrations in one case; the other version can be produced via a straightforward conversion.)

In particular, we can define the mean value of each of the random variables as before

$$\mu_X = E(X) \tag{2.3a}$$

$$\mu_Y = E(Y) \tag{2.3b}$$

and likewise the variance:

$$\sigma_X^2 = V(X) = E((X - \mu_X)^2) = E(X^2) - \mu_X^2$$
(2.4a)

$$\sigma_Y^2 = V(Y) = E((Y - \mu_Y)^2) = E(Y^2) - \mu_Y^2$$
(2.4b)

Note that each of these is a function of only one variable, and we can calculate the expected value of such a function without having to use the full joint probability distribution, since e.g.,

$$E(h(X)) = \sum_{x} \sum_{y} h(x) p(x, y) = \sum_{x} h(x) \sum_{y} p(x, y) = \sum_{x} h(x) p_X(x) . \qquad (2.5)$$

Which makes sense, since the marginal pmf $p_X(x) = P(X = x)$ is just the probability distribution we'd assign to X if we didn't know or care about Y.

A useful expected value which is constructed from a function of both variables is the covariance. Instead of squaring $(X - \mu_X)$ or $(Y - \mu_Y)$, we multiply them by each other:

$$Cov(X,Y) = E([X - \mu_X][Y - \mu_Y]) = E(XY) - \mu_X \mu_Y$$
 (2.6)

It's worth going explicitly through the derivation of the shortcut formula:

$$E([X - \mu_X][Y - \mu_Y]) = E(XY - \mu_X Y - \mu_Y X + \mu_X \mu_Y)$$

$$= E(XY) - \mu_X E(Y) - \mu_Y E(X) + \mu_X \mu_Y$$

$$= E(XY) - \mu_X \mu_Y - \mu_Y \mu_X + \mu_X \mu_Y$$
(2.7)

We can show that the covariance of two independent random variables is zero:

$$E(XY) = \sum_{x} \sum_{y} x y p(x, y) = \sum_{x} \sum_{y} x y p_X(x) p_Y(y) = \sum_{x} \left(x p_X(x) \left(\sum_{y} y p_Y(y) \right) \right)$$
$$= \sum_{x} x p_X(x) \mu_Y = \mu_Y \sum_{x} x p_X(x) = \mu_X \mu_Y \quad \text{if } X \text{ and } Y \text{ are independent}$$

$$(2.8)$$

The converse is, however, not true. We can construct a probability distribution in which X and Y are not independent but their covariance is zero:

From the form of the marginal pmfs, we can see $\mu_X = 0 = \mu_Y$, and if we calculate

$$E(XY) = \sum_{x} \sum_{y} x y p(x, y)$$

$$(2.9)$$

we see that for each x, y combination for which $p(x, y) \neq 0$, either x or y is zero, and so Cov(X, Y) = E(XY) = 0.

Unlike variance, covariance can be positive or negative. For example, consider two rvs with the joint pmf

Since we have the same marginal pmfs as before, $\mu_X \mu_Y = 0$, and

$$Cov(X,Y) = E(XY) = \sum_{x} \sum_{y} x \, y \, p(x,y) = (-1)(-1)(.2) + (1)(1)(.2) = .4$$
 (2.10)

The positive covariance means X tends to be positive when Y is positive and negative when Y is negative.

On the other hand if the pmf is

which again has $\mu_X \mu_Y = 0$, the covariance is

$$Cov(X,Y) = E(XY) = \sum_{x} \sum_{y} x \, y \, p(x,y) = (-1)(1)(.2) + (1)(-1)(.2) = -.4$$
 (2.11)

One drawback of covariance is that, like variance, it depends on the units of the quantities considered. If the numbers above were in feet, the covariance would really be .4 ft²; if you

converted X and Y into inches, so that 1 ft became 12 in, the covariance would become 57.6 (actually $57.6 \,\mathrm{in^2}$). But there wouldn't really be any increase in the degree to which X and Y are correlated; the change of units would just have spread things out. The same thing would happen to the variances of each variable; the covariance is measuring the spread of each variable along with the correlation between them. To isolate a measure of how correlated the variables are, we can divide by the product of their standard deviations and define something called the *correlation coefficient*:

$$\rho_{X,Y} = \frac{\text{Cov}(X,Y)}{\sigma_X \, \sigma_Y} \tag{2.12}$$

To see why the product of the standard deviations is the right thing, suppose that X and Y have different units, e.g., X is in inches and Y is in seconds. Then μ_X is in inches, σ_X^2 is in inches squared, and σ_X is in inches. Similar arguments show that μ_Y and σ_Y are in seconds, and thus Cov(X,Y) is in inches times seconds, so dividing by $\sigma_X\sigma_Y$ makes all of the units cancel out.

Exercise: work out σ_X , σ_Y , and $\rho_{X,Y}$ for each of these examples.

Practice Problems

5.25, 5.27, 5.31, 5.33, 5.37, 5.39

Tuesday 9 February 2010

3 Statistics Constructed from Random Variables

3.1 Random Samples

We've done explicit calculations so far on pairs of random variables, but of course everything we've done extends to the general situation where we have n random variables, which we'll call $X_1, X_2, \ldots X_n$. Depending on whether the rvs are discrete or continuous, there is a joint pmf or pdf

$$p(x_1, x_2, \dots, x_n)$$
 or $f(x_1, x_2, \dots x_n)$ (3.1)

from which probabilities and expected values can be calculated in the usual way.

A special case of this is if the n random variables are independent. Then the pmf or pdf factors, e.g., for the case of a continuous rv,

$$X_1, X_2, \dots X_n$$
 independent means $f(x_1, x_2, \dots x_n) = f_{X_1}(x_1) f_{X_2}(x_2) \cdots f_{X_n}(x_n)$ (3.2)

An even more special case is when each of the rvs follows the same distribution, which we can then write as e.g., $f(x_1)$ rather than $f_{X_1}(x_1)$. Then we say the *n* rvs are *independent* and identically distributed or iid. Again, writing this explicitly for the continuous case,

$$X_1, X_2, \dots X_n$$
 iid means $f(x_1, x_2, \dots x_n) = f(x_1) f(x_2) \cdots f(x_n)$ (3.3)

This is a useful enough concept that it has a name, and we call it a random sample of size n drawn from the distribution with pdf f(x). For example, if we roll a die fifteen times, we can make statements about those fifteen numbers taken together.

3.2 What is a Statistic?

Often we'll want to combine the n numbers $X_1, X_2, ... X_n$ into some quantity that tells us something about the sample. For example, we might be interested in the average of the numbers, or their sum, or the maximum among them. Any such quantity constructed out of a set of random variables is called a *statistic*. (It's actually a little funny to see "statistic" used in the singular, since one thinks of the study of statistics as something like physics or mathematics, and we don't talk about "a physic" or "a mathematic".) A statistic constructed from random variables is itself a random variable.

3.3 Mean and Variance of a Random Sample

Remember that if we had a specific set of n numbers $x_1, x_2, \dots x_n$, we could define the sample mean and sample variance as

$$\overline{x} = \frac{1}{n} \sum_{i=1}^{n} x_i \tag{3.4a}$$

$$s^{2} = \frac{1}{n-1} \sum_{i=1}^{n} (x_{i} - \overline{x})^{2}$$
(3.4b)

On the other hand, if we have a single random variable X, its mean and variance are calculated with the expected value:

$$\mu_X = E(X) \tag{3.5a}$$

$$\sigma_X^2 = E([X - \mu_X]^2) \tag{3.5b}$$

So, given a set of n random variables, we could combine them in the same ways we combine sample points, and define the mean and variance of those n numbers

$$\overline{X} = \frac{1}{n} \sum_{i=1}^{n} X_i \tag{3.6a}$$

$$S^{2} = \frac{1}{n-1} \sum_{i=1}^{n} (X_{i} - \overline{X})^{2}$$
(3.6b)

Each of these is a statistic, and each is a random variable, which we stress by writing it with a capital letter. We could then ask about quantities derived from the probability distributions

of the statistics, for example

$$\mu_{\overline{X}} = E(\overline{X}) \tag{3.7a}$$

$$(\sigma_{\overline{X}})^2 = V(\overline{X}) = E([\overline{X} - \mu_{\overline{X}}]^2)$$
(3.7b)

$$\mu_{S^2} = E(S^2) \tag{3.7c}$$

$$(\sigma_{S^2})^2 = V(S^2) = E([S^2 - \mu_{S^2}]^2)$$
(3.7d)

Of special interest is the case where the X_i s are an iid random sample. We can actually work the means and variances just by using the fact that the expected value is a linear operator. So

$$\mu_{\overline{X}} = E(\overline{X}) = E\left(\frac{1}{n}\sum_{i=1}^{n}X_i\right) = \frac{1}{n}\sum_{i=1}^{n}E(X_i) = \frac{1}{n}\sum_{i=1}^{n}\mu_X = \mu_X$$
 (3.8)

which is kind of what we'd expect: the average of n iid random variables has an expected value which is equal to the mean of the underlying distribution. But we can also consider what the variance of the mean is. I.e., on average, how far away will the mean calculated from a random sample be from the mean of the underlying distribution?

$$(\sigma_{\overline{X}})^2 = V\left(\frac{1}{n}\sum_{i=1}^n X_i\right) = E\left(\left[\frac{1}{n}\sum_{i=1}^n X_i - \mu_X\right]^2\right)$$
(3.9)

It's easy to get a little lost squaring the sum, but we can see the essential point of what happens in the case where n=2:

$$(\sigma_{\overline{X}})^2 = E\left(\left[\frac{1}{2}(X_1 + X_2) - \mu_X\right]^2\right) = E\left(\left[\frac{1}{2}(X_1 - \mu_X) + \frac{1}{2}(X_2 - \mu_X)\right]^2\right)$$

$$= E\left(\frac{1}{4}(X_1 - \mu_X)^2 + \frac{1}{2}(X_1 - \mu_X)(X_2 - \mu_X) + \frac{1}{4}(X_2 - \mu_X)^2\right)$$
(3.10)

Since the expected value operation is linear, this is

$$(\sigma_{\overline{X}})^2 = \frac{1}{4}E([X_1 - \mu_X]^2) + \frac{1}{2}E([X_1 - \mu_X][X_2 - \mu_X]) + \frac{1}{4}E([X_2 - \mu_X]^2)$$

$$= \frac{1}{4}V(X_1) + \frac{1}{2}\operatorname{Cov}(X_1, X_2) + \frac{1}{4}V(X_2)$$
(3.11)

But since X_1 and X_2 are independent random variables, their covariance is zero, and

$$(\sigma_{\overline{X}})^2 = \frac{1}{4}\sigma_X^2 + \frac{1}{4}\sigma_X^2 = \frac{1}{2}\sigma_X^2 \tag{3.12}$$

The same thing works for n iid random variables: the cross terms are all covariances which equal zero, and we get n copies of $\frac{1}{n^2}\sigma_X^2$ so that

$$(\sigma_{\overline{X}})^2 = \frac{1}{n}\sigma_X^2 \tag{3.13}$$

This means that if you have a random sample of size n, the sample mean will be a better estimate of the underlying population mean the larger n is. (There are assorted anecdotal examples of this in Devore.)

Note that these statements can also be made about the sum

$$T_o = X_1 + X_2 + \dots + X_n = n \overline{X} \tag{3.14}$$

rather than the mean, and they are perhaps easier to remember:

$$\mu_{T_0} = E(T_0) = n\mu_X$$
 (3.15a)

$$(\sigma_{T_o})^2 = V(T_o) = n\sigma_X^2 \tag{3.15b}$$

3.4 Linear Combinations of Random Variables

These results about the means of a random sample are special cases of general results from section 5.5, where we consider a general linear combination of any n rvs (not necessarily iid)

$$Y = a_1 X_1 + a_2 X_2 + \dots + a_n X_n = \sum_{i=1}^n a_i X_i$$
 (3.16)

and show that

$$\mu_Y = E(Y) = a_1 E(X_1) + a_2 E(X_2) + \dots + a_n E(X_n) = a_1 \mu_1 + a_2 \mu_2 + \dots + a_n \mu_n$$
 (3.17)

and

if
$$X_1, \dots, X_n$$
 independent, $V(Y) = a_1^2 V(X_1) + a_2^2 V(X_2) + \dots + a_n^2 V(X_n)$ (3.18)

The first result follows from linearity of the expected value; the second can be illustrated for n=2 as before:

$$V(a_1X_1 + a_2X_2) = E\left(\left[(a_1X_1 + a_2X_2) - \mu_Y\right]^2\right) = E\left(\left[(a_1X_1 + a_2X_2) - (a_1\mu_1 + a_2\mu_2)\right]^2\right)$$

$$= E\left(\left[a_1(X_1 - \mu_1) + a_2(X_2 - \mu_2)\right]^2\right)$$

$$= E\left(a_1^2(X_1 - \mu_1)^2 + 2a_1a_2(X_1 - \mu_1)(X_2 - \mu_2) + a_2^2(X_2 - \mu_2)^2\right)$$

$$= a_1^2V(X_1) + 2a_1a_2\operatorname{Cov}(X_1, X_2) + a_2^2V(X_2)$$
(3.19)

and then the cross term vanishes if X_1 and X_2 are independent.

3.5 A Comment About Sample Variance

You can show that $\mu_{S^2} = \sigma^2$ (try it!). This result is what validates using the factor of $\frac{1}{n-1}$ rather than $\frac{1}{n}$ in the definition of sample variance way back at the beginning of the quarter.

4 The Central Limit Theorem

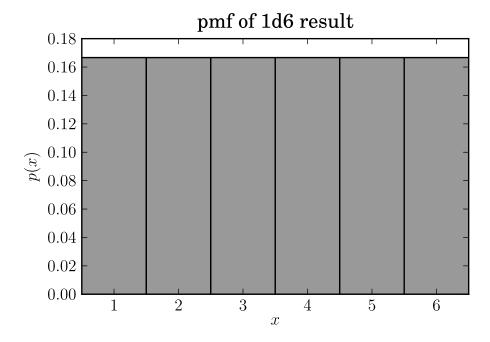
We have shown that if you add a bunch of independent random variables, the resulting statistic has a mean which is the sum of the individual means and a variance which is the sum of the individual variances. There is remarkable theorem which means that if you add up enough iid random variables, the mean and variance are all you need to know. This is known as the *Central Limit Theorem*:

If $X_1, X_2, ... X_n$ are independent random variables each from the same distribution with mean μ and variance σ_X^2 , their sum $T_o = X_1 + X_2 + \cdots + X_n$ has a distribution which is approximately a normal distribution with mean $n\mu$ and variance $n\sigma_X^2$, with the approximation being better the larger n is.

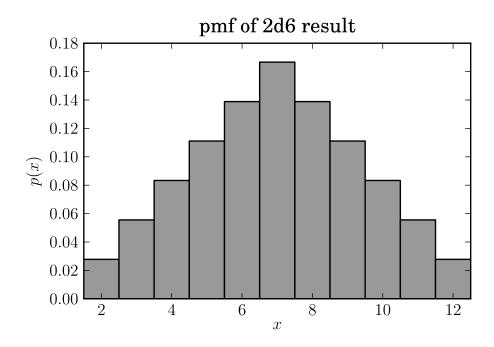
The same can also be said for the sample mean $\overline{X} = T_o/n$, but now the mean is μ and the variance is σ_X^2/n . As a rule of thumb, the central limit theorem applies for $n \gtrsim 30$.

We have actually already used the central limit theorem when approximating a binomial distribution with the corresponding normal distribution. A binomial rv can be thought of as the sum of n Bernoulli random variables.

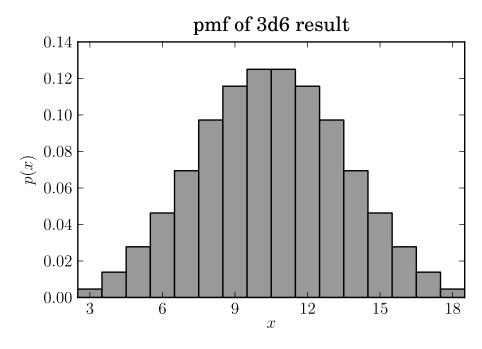
You may also have seen the central limit theorem in action if you've considered the pmf for the results of rolling several six-sided dice and adding the results. With one die, the results are uniformly distributed:



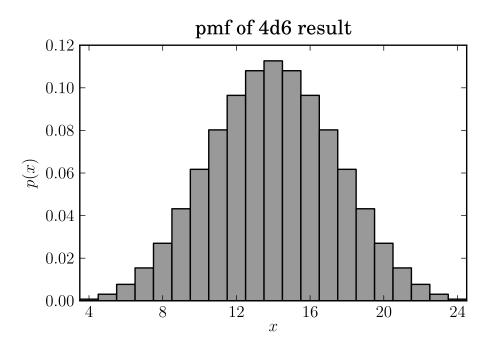
If we roll two dice and add the results, we get a non-uniform distribution, with results close to 7 being most likely, and the probability distribution declining linearly from there:

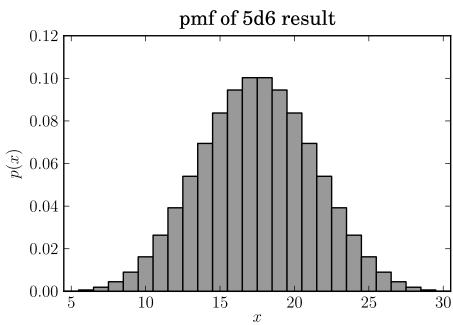


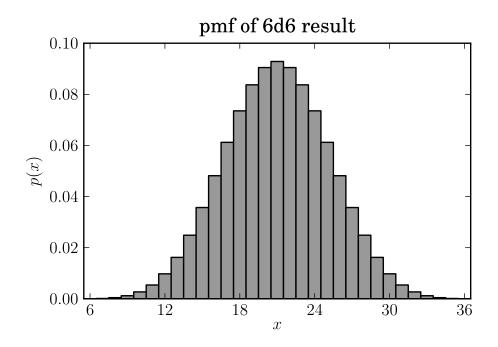
If we add three dice, the distribution begins to take on the shape of a "bell curve" and in fact such a random distribution is used to approximate the distribution of human physical properties in some role-playing games:



Adding more and more dice produces histograms that look more and more like a normal distribution:







Practice Problems

 $5.49,\,5.55,\,5.57,\,5.61,\,5.65,\,5.67$