## Calculating the Radiative Efficiency of Thin Disks with 3D GRMHD Simulations

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## Astrophysical Disks

Disk Type	Gravity Model
Galaxies, Stellar Disks,	Newtonian
X-ray binaries, AGN	Stationary metric
Collapsars,	Full GR
SN fall-back disks	

## Radiative Efficiency of Disks

Radiatively Efficient (thin disks) 20 10 **Radiatively Inefficient [**] og M (M<sub>Edd</sub>) (thick disks) 0





Illustration by C. Gammie

## Electromagnetic BH Measurements

•Variability: •e.g. QPOs, short-time scale var.

•Spectral Fitting: e.g. Thermal emission  $L = A R_{in}^2 T_{max}^4 \qquad R_{in} = R_{in} (M, a)$ 

Directly Resolving Event Horizon: e.g., Sgr A\*
Silhouette size = D(M,a)



## **Relativistic Iron-Lines**



## **Relativistic Iron-Lines**



MCG 6-30-15

## Accretion States



 $R_{in} = R_{in}(M, a) \sim R_{isco}$ 



## Spectral Fits for BH Spin

	TA	BLE 1			
BLACK HOLE SPIN	Estimates Using th	ie Mean Oi	bserved Var	lues of <i>M</i> , <i>D</i>	, AND <i>i</i>
Candidate	Observation Date	Satellite	Detector	a <sub>*</sub> (D05)	a <sub>*</sub> (ST95)
GRO J1655-40	1995 Aug 15	ASCA	GIS2 GIS3	~0.85 ~0.80	~0.8 ~0.75
	1997 Feb 25–28	ASCA	GIS2 GIS3	$\sim 0.75^{a}$ $\sim 0.75^{a}$	$\sim 0.70 \\ \sim 0.7$
	1997 Feb 26	RXTE	PCA DCA	$\sim 0.75^{a}$	$\sim 0.65$
4U 1543-47	2002 (several)	RXTE RXTE	PCA PCA	$0.65-0.75^{-0.85^{a}}$	0.55 - 0.65 0.55 - 0.65

<sup>a</sup> Values adopted in this Letter.

#### Shafee et al. (2006)

	Power Law		
Object	Mean	Standard Deviation	
GRS 1915+105 <sup>a</sup>	0.998	0.001	
GRS 1915+105 <sup>b</sup>	0.998	0.001	

McClintock et al. (2006)

### Steady-State Models: Novikov & Thorne (1973)

#### Assumptions:

- 1) Stationary gravity
- 2) Equatorial Keplerian Flow
  - Thin, cold disks
  - Tilted disks?
- 3) Time-independent
- 4) Work done by stress locally dissipated into heat
- 5) Conservation of M, E, L
- 6) Zero Stress at ISCO
  - Eliminated d.o.f.
  - Condition thought to be suspect from very start (Thorne 1974, Page & Thorne 1974)



 $\eta = 1 - \dot{E} / \dot{M}$   $= 1 - \epsilon_{ISCO}$ 

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### Steady-State Models: $\alpha$ Disks

#### Shakura & Sunyaev (1973):

$$T_{\phi}^{r} = -\alpha P$$
$$P = \rho c_{s}^{2} \qquad t_{\phi}^{r} = -\alpha c_{s}^{2}$$

- No stress at sonic point:
  - $\rightarrow R_{in} = R_{s}$

e.g.:

Muchotrzeb & Paczynski (1982) Abramowicz, et al. (1988) Afshordi & Paczyncski (2003)

#### (Schwarzschild BHs)



## Variable *X* e.g., Shafee, Narayan, McClintock (2008)

Abramowicz, et al. (1988)

 $\eta \sim 1 - \epsilon_{isco}$ 

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$$\eta \sim 1 - \epsilon_{isco}$$

### Steady-State Models: Finite Torque Disks

#### • Krolik (1999)

- B-field dynamically significant for  $r < r_{iscol}$
- Gammie's Inflow model (1999)
  - Matched interior model to thin disk  $\rightarrow \eta > 1$  possible
- Agol & Krolik (2000)
  - Parameterize ISCO B.C. with  $\eta$
  - $\eta$  reduced by increased probability of photon capture
  - → Need dynamical models!!!



### Dynamical Global Disk Models

- De Villiers, Hawley, Hirose, Krolik (2003-2006)
- MRI develops from weak initial field.
  - Significant field within ISCO up to the horizon.



Hirose, Krolik, De Villiers, Hawley (2004)

#### Dynamical Global Disk Models



## Inner Radiation Edge



 $S^{\mu\nu}u_{\nu;\mu} = Q^{\theta}_{;\theta}$ 

#### Beckwith, Hawley & Krolik (2008)

Models dissipation stress as EM stress

 Large dissipation near horizon compensated partially by capture losses and gravitational redshift.

#### Used (non-conserv.) int. energy code (dVH) assuming adiabatic flow

- Fails to completely capture heat from shocks and reconnection events
- Need a conservative code with explicit cooling to directly measure dissipation.

 $^{\mu\nu} = T^{\mu}_{\tau}$ 

### **Our Method: Simulations**

HARM:

Gammie, McKinney, Toth (2003)

- Axisymmetric (2D)
- Total energy conserving (dissipation → heat)

$$\nabla_{\nu}^{*} F^{\mu\nu} = 0$$

$$\nabla_{\mu} \left( \rho u^{\mu} \right) = 0$$

Modern Shock Capturing techniques (greater accuracy)

$$\nabla_{\mu}T^{\mu}{}_{\nu}=0$$

- Improvements:
  - 3D
  - More accurate (parabolic interp. In reconstruction and constraint transport schemes)
  - Assume flow is isentropic when  $P_{gas} << P_{mag}$

### **Our Method: Simulations**

- Improvements:
  - 3D
  - More accurate (higher effective resolution)
  - Stable low density flows

$$\nabla_{\nu}^{*} F^{\mu\nu} = 0$$

- Cooling function:
  - Control energy loss rate
  - Parameterized by H/R
  - $t_{cool} \sim t_{orb}$
  - Only cool when  $T > T_{target}$
  - Passive radiation
  - Radiative flux is stored for selfconsistent post-simulation radiative transfer calculation

$$\nabla_{\mu} \left( \rho u^{\mu} \right) = 0$$

$$\nabla_{\mu}T^{\mu}{}_{\nu} = -\mathcal{F}_{\mu}$$

 $H/R \sim 0.08$   $a_{BH} = 0.9$ 

### **Cooling Function**

•Optically-thin radiation:

Isotropic emission:

 Cool only when fluid's temperature too high:

$$T^{\mu}_{\nu;\mu} = -F_{\nu}$$
$$F_{\nu} = f_{c} u_{\nu}$$

$$=\frac{u}{\rho T} \qquad f_c = s \Omega u (\Delta - 1 + |\Delta - 1|)^q$$
$$T(r) = (\frac{H}{R} r \Omega)^2$$

•  $\Omega(r < r_{isco})$  is that of a geodesic with constant E & L from ISCO

## Cooled #1 vs. Cooled #2 $\log(\rho)$



## Cooled #1 vs. Cooled #2 $\log(P_{mag})$



## Cooling Efficacy



Cooled from t=0M Cooled from t=4000M Uncooled

### Target Temperature



#### $\log(\rho)$ HARM3D vs. dVH



Uncooled

#### $\log(P)$ HARM3D vs. dVH



Uncooled

#### $\log(P_{mag})$ HARM3D vs. dVH



**Uncooled** 

#### $\log(P_{mag})$ HARM3D vs. dVH



Uncooled



Cooled from t=0M Cooled from t=4000M Uncooled dVH



Cooled from t=0M Cooled from t=4000M Uncooled dVH

Solid : r = 1.6 Dotted : r = 5 Dashed : r = 20

### Disk Thickness



### Accretion Rate



### Departure from Keplerian Motion



### Magnetic Stress



### Fluid Frame Flux



Agol & Krolik (2000) model  $\Delta \eta = 0.01$  $\Delta \eta / \eta = 7\%$ 



### Fluid Frame Flux



 $\Delta \eta = 0.01$  $\Delta \eta / \eta = 7\%$ 0.020



### Our Method: Radiative Transfer

$$j_{\nu} = \frac{f_c}{4\pi v^2}$$



- Full GR radiative transfer
  - GR geodesic integration
  - Doppler shifts
  - Gravitational redshift
  - Relativistic beaming
  - Uses simulation's fluid vel.
  - Inclination angle survey
  - Time domain survey



#### **Observer-Frame Intensity: Inclination**



#### Observer-Frame Intensity: Time Average

 $=5^{\circ}$ 



i=89°

i=65°



Assume NT profile for r > 12M.

 $\eta_{H3D} = 0.151$  $\eta_{NT} = 0.143$  $\Delta \eta / \eta = 6 \%$  $\Delta R_{in}/R_{in} \sim 80\%$  $\Delta T_{max}/T_{max}=30\%$ 

If emitted retained heat

 $\Delta \eta / \eta \sim 20 \%$ 

We now have the tools to self-consistently measure dL/dr from GRMHD disks

- 3D Conservative GRMHD simulations
- GR Radiative Transfer
- Luminosity from within ISCO diminished by
  - Photon capture by the black hole
  - Gravitational redshift

$$t_{cool} > t_{inflow}$$

Possibly greater difference for  $a_{BH} < 0.9$  when ISCO is further out of the potential well.

### Summary & Conclusions

- Comparison between cooled HARM3d and dVH runs:
  - HARM3d has less reconnection at horizon, more along the cutout boundary
  - HARM3d produces less power in the jet, reducing its relative efficiency to dVH
  - dVH has enhanced stress w/o enhanced magnetic field strength
  - Accretion rates surprisingly similar
  - Sudden cooling can trap magnetic field and enhance accretion

### **Future Work**

#### • Explore parameter space:

- More spins
- More H/R 's
- More H(R) 's



#### • Time variability analysis

Impossible with steady-state models

## Variability of Dissipated Flux



 $\theta = 5 deg.$  $\theta = 35 deg.$  $\theta = 65 deg.$  $\theta = 89 deg.$ 



Cooled from t=0M Cooled from t=4000M Uncooled dVH



Cooled from t=0M Cooled from t=4000M Uncooled dVH





Cooled from t=0M Cooled from t=4000M Uncooled dVH

**Stress** 

# HARM3D vs. dVH $\gamma(\phi - avg)$



Uncooled

## HARM3D vs. dVH $\log(\rho)$



## HARM3D vs. dVH $\log(P)$



# HARM3D vs. dVH $\log(P_{mag})$



## Cooled #1 vs. Cooled #2 $\log(P)$



### Radiation Transfer in GR: Step #1



- Post-processing calculation
- Assume geodesic motion (no scattering):
- Rays start from Camera;
- Aimed at Camera, integrated to source
- Integrated back in time;
- A geodesic per image pixel ;
- Camera can be aimed anywhere at any angle;

$$\frac{\partial x^{\mu}}{\partial \lambda} = N^{\mu} \qquad \qquad \frac{\partial N_{\mu}}{\partial \lambda} = \Gamma^{\nu}{}_{\mu\eta} N_{\nu} N^{\eta}$$

### Radiation Transfer in GR: Step #2



- Interpolate simulation data along rays
- Spatially interpolate single timeslice per image

Assume t<sub>dyn</sub> >> t<sub>crossing</sub>



### Radiation Transfer in GR: Step #3



Calculate frame-independent quantities:

$$\mathcal{J} = \frac{j_{\nu}}{\nu^2} \quad \mathcal{A} = \nu \alpha_{\nu} \quad \mathcal{I} = I_{\nu} / \nu^3$$

Integrate frame-independent RT equation along geodesics:

$$\frac{d\mathcal{I}}{d\lambda} = \mathcal{J} - \mathcal{A}\mathcal{I}$$

(objects not shown to scale)







Assume NT profile for r > 12M.

 $\Delta L = 4\% L$